

December 14, 2022

Town of Bloomfield
 Prosser & McMahon Libraries

Subject: Downes Building Committee Agenda

1. Project Update

A. Design & Construction Document Schedule Update

- Planning & Zoning Review: 12/15/22
- Wetlands Review: 12/12/22 (Meeting was cancelled)
- MDC Encroachment Permit for Prosser: In process of Review by MDC.
- Early Trade & Procurement Bid Documents: 12/28/2022 – 1/3/2023
- TSKP 50% CD Drawings for Estimate: 12/19/2023
- CM 50% Estimate: 1/02/2023
- TSKP 100% CD Drawings for Bid: 1/30/2023
- Building Department Permit Set Review: 1/31/2023 – 3/13/2023
- DEEP Permit: 2/27/2023

B. Bidding Schedule Update

- CM Prepare Early BP's for Bidding: 1/10/2023 – 1/16/2023
- CM Early Trade & Procurement Bid Package: 1/17/2023 – 2/13/2023
- CM Remaining Bid Period w/ Addenda: 2/7/2023 – 3/06/2023
- Owner Relocates from Libraries: 2/14/2023 – 2/27/2023
- Town approves Early Trade & Procurement GMP: 3/06/2023
- Relocated Town Internet Hub: 3/20/2023
- Town approves Phase 2 GMP: 4/10/2023

C. Procurement

-The Switchgear for both the McMahon & Prosser Library has upwards of a 70-week lead time which affects the Construction Schedule on both libraries. Downes is currently working with the Engineer in providing a proposal for their review. Upon final review this proposal will be brought to the Building Committee for final review.

D. Alternates

PROPOSED ALTERNATES		
P1	ACT Tile and Grid ILO ACT Clouds in the Children's Center 111	\$ (107,224)
P2	Delete the ceiling in Open Parking 007	\$ (81,396)

P3	Add exterior brick veneer at the lowest level on the North, West and Elevations or SELECT ALTERNATE P4	\$ 100,942
P4	Add exterior stone veneer at the lowest level on the North, West and Elevations or SELECT ALTERNATE P3	\$ 142,354
P5	Add the range and hood at Kitchen 121	\$ 35,187
P6A	Add snowmelt sys in concrete on metal deck at bridge	\$ 65,726
P6B	Add snowmelt sys w/ pavers on pedestals at bridge	\$ 84,966
P7	Add 8x8 pavers in lieu of concrete at plaza.	\$ 79,104
P8	Add Bird Friendly Glass	TBD